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ATIasHold 2.0.4 2023 the new Edition Mar/2023 Introduction You never get Lost



AtlasHold is creating in automatic a:

- Waypoint for any Rwy, real or virtual. At 20 nm in front of the Rwy at 180 °. You can Fly to the Wpt and approach the Rwy.
- A Virtual Runway at any World position Lat/Lon. Just click on the [V] button. Fly and return. A classic example is the "V" on the Sea.

The name of this application comes from the original idea of creating an "IAS HOLD" feature for any Airplane.

- This system is not using any V/S or invisible flaps.
- You can use it with any Airplane. NO NEED of a Autopilot.
- The ATIasHold is only based on Engine Pressure.
- A unique feature.

All other functions were added later.

• ATIasHold is working with FSX, MSFS and X-Plane using FSUIPC, FSUIPC7, XPUIPC.

ATIasHold is in use since 2011.

Credits to:

- Pete Dowson the author of the MakeRunways utility and FSUIPC / FSUIPC7.
- Paul Henty (Author of the FSUipcClient.dll)
- Ed Williams and his Aviation Page: https://edwilliams.org/avform147.htm

ATIasHold 2.0.3 Feb/2023

New Keyboard connection, Glide Path Slope Editor, Virtual Runway Editor

With one click create a Virtual Runway on Air, Ground, Carrier and return to.

Read New Features +Troubleshooting

- When you install this version as update pls. Read: Joystick + Keyboard Editor
- Create a NEW FOLDER (example: 'ATlasHld')
- Unzip the ATlasHld.zip into the new Folder
- Create a Desktop Connection x (ATIasHId.exe).
- VIDEO + PROGRAM COLOR APPEARANCE

You should USE THE WINDOWS CLASSIC Desktop appearance for Windows 7.

Open the Program with 'Administrator privilege'.

Open AtlasHold when your Airplane is sitting on a Runway or on the Air !

Pay attention to the Tooltips + [H]elp. Mouse Hover over all Labels + Fields.

Pls. Note that the text of larger messages can be enlarged. Ctrl + Mouse-Wheel.

NOTE:

When you open the program you have to select the Joystick File suitable for the simulator in use. Included are 3 files. (Saitek PRO) For FSX, MSFS 2020 + X-Plane. You need to adjust the data for your joystick, Keyboard and Simulator in use. Or, create a new file with the name you need. (depending on the Simulator)

<u>Remember and consider</u>: FSX, MSFS, XPlane are setting some Joystick values on different buttons and Keyboard. (Saitek Yoke Pro)

ATIasHold – 2.0.3 Feb/2023 New Features

click

Troubleshooting

The Virtual Runway Selection View. Save + Select.

Joystick + Keyboard Editor

Glide Path Slope Editor

Free Flight

ATlasHold BackGround View (4 colors)

Flight Route with Rwy Take Off and Landing View.

Test Flights FSX, X-Plane, MSFS

Altitude in Feet + Meters. Ias/Knots / Groundspeed / Kilometer Set the Autopilot AP Speed using the MouseWheel

The TURN Angle selection. Xwpt > Rwy

How start ATIasHold

The new Joystick + Keyboard Mouse click connections

Open ATIasHold with Admin privileges.

Open ATlasHold when you are sitting on a Rwy or on Air. ATlasHold is only opening after selecting a Apt + a Rwy!

•Yet do not activate the Keyboard connection.

Read the Readme File x version 2.0.5!

4 Special Keyboard connections – Reserved

•Open the Flight Panel Ctrl + Back (^Back)

- Open the Flight Plan Ctrl + RShiftKey (^RShiftKey)
- Start the Flight Plan. (or [flpl] button Big Radar) Ctrl + Return (^Return) (2 x)
- Open in sequence the Flight Panel View buttons: Ctrl + P (^P) >>> APLF, FREQ, (T)CAS ... APLF
- Confirm your Simulator *.ini File. Eventual updates (new items) is done in automatic with a Msg.
- The small Main View is opening. Click on the triangle and open the Flight PANEL
- The Cursor is in the ICAO Field. Input a destination Airport and click on [Apt's] using the Kbd use: Icao Field > Tab > Spacebar or Enter
- Now click on the ICAO List Item and open the Rwy-Selection
- Select a Runway > follow the messages and confirm yes or no. You are confirming the departure Apt + Rwy.
- Terminated. Now you can open the Keyboard connection with "Ctrl + F12" (^F12)
- Open the Flight Plan View and open the BackGround View (click into the small circle).
- Important: Open the big Radar then the Flight Panel > [APLF] View. This is the main connection between ATIasHold and the Simulator. You see what is "ON" and should be closed.
- Now you created a Free Flight Plan, not a saved Flight Plan. Set the V/S distance
- Open the Take off and Landing View [Runway] Button.
- Select your Approach Altitude ! Read about here >

Only the Flight Panel > [wpt] (virtual) and the [rwy] selection are possible. Read the Tooltips.

Fly around and if you want approch the airport select [xwpt] and then [rwy] after arriving at the Wpt.

The Descentometer is now active. With the "Diamond" centered start the [V/S Rwy] approach.

- You could select your departure apt as destination apt flying to the wpt and returning for landing. Wpt + Rwy
- If you want this basic Flight Plan as a saved Flight Plan then you must add the Wpt + Rwy as final and save.
- Open the Flight Plan View and select a saved Flight Plan.

Any other detail is explained with this Help File. Select your Shortcuts with the Joystick + Keyboard Editor.

Don't forget that some Kbd-Connections could interfere with the Simulator or viceversa. You can use Kbd Keys or Mouse clicks with or without the Ctrl Keys. This aspect is important. Example: The Joystick "Shift" button could interfere with the Number Pad zero "NumPad0" Key. (FSX) Test it before with your simulator.

ATIasHold – 2.0.0 NOV/2022 **Free Flight**

•ATlasHold is only opening after a Airport and Runway selection. This does not mean that you have to use a Flight Plan or the like. After a Destination Apt + Rwy selection this data is saved as Free Flight and the virtual waypoint is created. If you want fly to "LOWG "you must use "only" the Flight PANEL [wpt] + [rwy] buttons. "Manual selection" or Joy or Kbd Shortcut. At the xwpt you select "rwy" (not automatic). Now the descentometer is activated. [V/S rwy] automatic GlidePath approach is possible.

Flight Plan x FSX

Flight Plan x FSX

Departure	LJMB	Rwy 32 1.342		Select			H	On Radar: From > To. No Rwy.
Destination	LOWG	VOR	ADF	Intersection	via Apt	Virtual Wpt	Exit	Rwy data not visible.
Runway	35C	S	S	S	S	Rwy Approach	×	LJMB > LOWG

If you save this basic Flight Plan the "virtual wpt" (wpt) and the "Rwy Approach" (rwy) must be added. Always as last Flpl data!

Departure LJMB Rwy 32 1.342 Destination LOWG V O R A D F Runway 35C S S S	Select Intersection via Apt Virtual Wpt S S Rwy Approach	HAfter saving, the Radar is evidencing Apt's + Rwy nameXLJMB-32-LOWG-35C
OOCA GOLDSTONE GTS	3038 35.350525 -116.888367	
00M THIGPEN FIELD	351 31.953700 -89.234500	
OOR LIVINGSTON MUNICIPAL	151 30.685900 -95.017900	
00V MEADOW LAKE	6874 38.945400 -104.569500	
00WI NORTHERN_LITE	860 44.304283 -89.050111	You could start from "LJMB"
OOXA WISKEY_RANCH	271 30.224039 -96.014153	and fly To "LJMB".
01G PERRY WARSAW	1557 42.741800 -78.049500	Elv to the virtual Wht "xwht"
01ID LAVA_HOT_SPRINGS	5268 42.608250 -112.032461	and return for londing
wpt rwy		Or from destination fly back to the xwpt, return and land again.

• A Free Flight is possible during a Flight Plan execution but the Flight Plan must be interrupted. Can be re-activated from where you left. When you interrupt a flight plan the plane is continuing and therefore when you return to the flight plan you have to consider whether the plane is in front of or behind the waypoint before the interruption. You can select any different WPT Item from the List.

Radar > Fly to VOR or ADF > Vor/Adf/Int See > Radar 1/9

ATlasHold – 2.0.5 Feb/2023 – 2.0.5 Free Flight <u>The new Free Flight Concept</u>

	<u>Inenew rieeringitt Concept</u>
Big Radar	
Vor/Adf/Int	1) This Button is used on Ground for selecting Wpt's to be used with the Flight Plan.
L-Click	
R-Click	2) While flying – Radar > Show VOR + ADF around, select (R-Click into the image center) and Fly To. This is possible with Free Flight and Flight Plan flying. Just L-Click on this [Vor/Adf/Int] Button. (On/Off > Vor/Adf) When OFF the airplane is again following the Flight Plan.
	 Free Flight – R-Click on the [Vor/Adf/Int] Button. Flight Plan flying must be interrupted if active. The [flpl]button background is now "Yellow". Autopilot, Hdg, Alt is closing.
	 Interrupt the Flight Plan > ^Return (R-Ctrl + Return Key). (Same is activating the FLPL) The FlightPlan View is closing in automatic.
	 L-Click on the [flpl]Btn is opening the FLPL View and interrupting the FLPL. R-Click on the Flpl-View (Radar) > Exit
	- R-Click on the [flpl] Btn is just opening the Flight Plan View.
	 4) Close the Free Flight > L-Click on [Vor/Adf/Int] Button. The Flight Plan is activating. Your cruise Flight Plan altitude is <u>reactivated</u>. It is suggested to engage the Radar [V/S dist] button for reaching the FLPL Cruise ALT.
	Nota: When you change the Altitude during a Free Flight and a Flight Plan is active. When you engage the Free Flight it is possible that your Autopilot (closed) is still using the set ALT. To avoid this UNLOCK the AP-ALT. - R-Click on the the Main-View [Alt/Lock] button or - R-Click on the Runway + Landing View [ALT] button near the PFD or - Use a Joystick or Keyboard ShortCut you set with the Joystick Editor View. - Now the ALT-LOCK button is evidenced with a Red color. (it is On) - The AP ALT command must follow in order to close definitly the AP-Lock.
	Personally i'm just using F4 (UnLock) then F1 (AP-ALT) as Kbd shortcuts.

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fipi ^Return (Kbd)

L-Click

R-Click

Radar Button

ATIasHold – 2.0.0 Nov/2022 Joystick + Keyboard > Mouse click connections



ATIasHold includes the Keyboard-Hook System and the MouseClick-Hook system.

The aim is to significantly increase the connection possibilities between ATIasHold and any other View such as an Airplane Cockpit or the Simulator AND the various views of ATIasHold.

(This feature is similar to the enclosed software "MouseClicks" but only for single "clicks")

In other words, this function performs a "click" instead of the mouse. Example: Open Views, click on a View Button or Field, Apl cockpit ecc... This extra feature is giving you exactly what many user are searching for. You are free of any restrictions.

This can be done with the keyboard or the Joystick independently of Joystick or Keyboard connections already registered with the "Joystick" Editor.

The "Joystick" Editor already includes 2 types of connections for the same use but restricted to 16 Joystick connections + 14 Joystick > Keyboard connections. Namely "joystick" + "keyboard". Example: X-Plane B747 is not accepting a "external" MouseClick but only > the real Mouse-Hover click

ATlasHold – 2.0.0 Nov/2022 Views Screen Location xy

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Read the Readme File > Positionclick



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- (1) Open ATIasHold when your Airplane is on Ground or on Air.
- (2) MSFS and X-Plane do not respond to the AP> Altitude (ALT) command like FSX. [V / S Dist.] and [V / S Rwy]

<u>With version 2.0.5 the Autopilot is activated in automatic</u>. This was a problem for many users. You should know that the V/S command needs the Autopilot and is the Pilot duty. In case of difficulty Open > Close > Re-Open the selected V/S command. Page "Radar 9/9 was requesting it! (the X-Plane simulator is Plane specific)

- Observe the ALT. Any step should change the ALT feet by about 10 feet + (Near the set Altitude 'less')

Never use "Full Speed" with V/S activated. Engine pressure about 60/70 % only. V/S would not stop.

Free the Ailerons when approaching + using the automatic Approach-System! If your Autopilot is locking the Ailerons just open + re-close the [ALT] Button! Same procedure with Heading! This is not depending on ATIasHold!

• (3) [V / S Dist.] Ascending or Descending – Don't fly with Full speed.

Set your engine pressure between 60 and 70 % before you reach the selected Altitude!

If you miss this the Simulator and the APL "VS" would not stop at the desired Altitude. (logic)

• (4) On Ground the AP, AP-Heading and AP-ALT should be closed before Take Off.

The AP-ALT could be ON if set by the specific Airplane or Simulator. After Landing ATIasHold is closing the Autopilot, Hdg + Alt.

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• (5) FSX + other Simulators

Don't use the "Y" fast forward with FSX or other Simulators when a FlightPlan is running. This is not supported for quite simple reasons.

• (6) Flight Plan View

Before you start open the [APLF]Panel and the [FR]Panel. Check Lights, Fuel, Frequencies.

- (7) The Take off and Landing View is a very important instrument. Get a immediate Data overview.
- (8) If you change data On Air the Runway graphic does not change / refresh. Click on the Destination Rwy-Name "[35C]" button. The normal procedure, selecting Apt + Rwy is doing it in automatic.
- (9) The "ToolTips" and "[H]elp" Buttons are the best way to understand what it is for.

If it is true that everything works well with one Apl and not with another, it is equally true that one of the 2 suffers from errors.

What's a nice APL worth with an AP and coding errors ?

- (10) Runway / Landing Approach Angle Approach Slope
 - A) We must decide at which Altitude the aircraft should start the Descending Glide Path Slope.
 - B) ATIasHold is calculating the Altitude, based on the Rwy-Alt, and the Approach Slope angle in automatic.

We decide the Altitude below the calculated ALT at 10 + 20 nm Rwy-Distance.

Lower the Altitude nearer to the Rwy the approach Slope is starting.

C) We must take into consideration eventual obstacles like hills.

Carefully study your Airport / Runway approach.

Connect to a real Airport Information Center.

GP Alt

620 ft at 10nm > i

Adjust your Altitude.

R-Click > connect to " SkyVector.com". World Apt's + Charts.

L-Click > connect to " flightaware " world apt information

The Glide Slope Diamond is centered when you reach the altitude set based on the Rwy-Distance!

The [V/S rwy] is starting when you decide it. Automatic Alt adjusting as per Rwy distance.

With a Cessna no problem. A Liner is quite different. Do not repeat the real world Pilot errors.

(11) Departure + Destination Runway Coordinates Latitude + Longitude – Important is the destination Rwy

It is useless to claim for incorrect Rwy coordinates. As explained any Simulator is using slightly different Coordinates. But you are landing. ATlasHold is using the FSX Default coordinates. You should use the included 2 programs:

RwyLength (Modify and create new Rwy's with different names for any single Simulator – FSX, MSFS, X-Plane) > RwyLength

AddAirports (Modify and create new Apt's + Rwy's) > AddAirports

This programs are in use since more than 10 years and Bug-Free.

Glide Path Slope Editor

h Slope.

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(12) Runway Landing

The automatic [V/S Rwy] Glidepath / Approach is requesting a correct Aircraft asset.Read
Page 7/7Speed + FlapsDon't forget to set the Throttle to Minimums before Landing.Page 7/7Don't change the Altitude "Y" near the Rwy. You alter the ALT and Asset.The only possible small correction is the "X-Axis" left/right heading just before touch down.Don't extend the Flaps to Max too early!Wind ? You can set the Wind correction heading with ATlasHold.Wind - Heading

(13) The correct Joystick Autopilot AP command.

ATIasHold is correcting it in automatic after a save + reopening.

The Joystick command for the AP must be set!

For the Joystick it is mandatory to indicate a Joystick command or a dummy value like "700000". (value not in the Range of possible values)

Joystick Connections

ATIasHold 2.0.0 Nov/2022

Troubleshooting - To date, no bugs.

• (14) Keyboard Hook system – Kbd Connection blocking

A simulator uses the Keyboard Hook system like ATlasHold.

Delete FSX Keyboard Connections in FSX. They are useless. In any case make a test.

In particular the FSX function keys F1..F12 and the Number Pad keys 0 to 9.

The *Reverse thrust* + Spoiler on Ground can interrupt the Kbd Connection!

Important general Check – Close the Kbd-Connection before ^12 (Ctrl + F12)

A) Open the Joystick View and select the actual Joystick ".ini " File in use.

B) Select 1 "Joystick" Button in use with one of the Joystick Items.

C) If the returned value is different (much higher) then there is a Flight Yoke connection problem. Your USB-Saitek connection Driver is not connecting properly.

- Close ATlasHold
- Restart your Saitek Installation program that is including the Driver.

The Kbd-Connection is always active and reading but not executing when you close the connection.

Joystick Connections

If you discover a interference and the key causing it, please let me know.

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(15) Add/Modify <u>Airports + Runways</u> – Add Runways + Runway Length

When you <u>Add</u> or Modify Airports data with the "AddAirports" program you should consider:

- A) the new created file "New_apts.txt file" must be renominated into "rwy.txt" file and copied into your actual program Folder.
- B) If Runways are added or changed you have to update the "rwylength.txt" data for runways you have added, changed or deleted using the "RwyLength" program.

RwyLength

- C) If you only change the Runway Length data with the "RwyLength" program just copy the new "rwylength.txt" file into you actual program Folder.
- D) If you Add a Runway with "RwyLength" you must also update the "rwy.txt" file using the "AddAirports" program.

A possible Add Runway example could be: FSX is the Default.

- Rwy coordinates between FSX, MSFS, X-Plane are slightly different but you are landing.
- Rwy 14 at LJMB Add a additional Rwy 14 for MSFS > Save as Rwy "14M"
- Rwy 35C at LOWG Add a additional Rwy 35C for X-Plane > Save as Rwy "35X"
- AddAirports is connecting with your Simulator. Heading + Coordinates are copied directly.

AddAirports

RwyLength

ATIasHold new version 2.0.5 Feb/2023

Troubleshooting - To date, no bugs.

• (16) Joystick Editor – Added 3 additional Keyboard connections.

Mainly used with bigger Aircrafts like the Boeing 747. (A/T + SPD)

- A/T – AutoThrottle	FSX + MSFS	X-Plane depending on Aircraft
- Speed (SPD) Hold	FSX	X-Plane Menu Keyboard > select " sim/autopilot/Autothrottle_toggle " Example: Kbd Key " s ". This could be the "speed" SPD Button.
- [Range] Button on	Big Radar (2.0.5)	Similar with MSFS or FSX.
Important is the A/T c	onnection.	This is for the B747. Different Apl might request a different setting. In this example set the A/T Autothrottle to On/Off

The Flight Panel > [<u>AP</u>LF] is including the "A/T" las selection.

Updating your Joystick Files is Automatic > Joystick Files > *.ini files Prior to version 2.0.3 *.ini files are updated when you start version 2.0.3. For updating you must select the single *.ini files. <u>A notice is advising you!</u>

Don't forget to set the Throttle to Minimums before Landing

Joystick Editor

ATIasHold new version 2.0.0 Nov/2022

Troubleshooting - To date, no bugs.

• (17) RADAR Range

 Range
 40
 Air
 Grd
 10
 LJMB-32-LOWG-35C

 • 0
 Info
 The visual Radar Range is selected in automatic. (Black, Yellow color) Dark Yellow color > Range is free/open for selecting

 You can Select a different visual Range:
 Click on the [Range] Button.

 L-Click on Radar then use the Mouse-Wheel. Color Dark yellow.

 Click again on [Range] > set automatic.

 With [Vor/Adf/Int] active > Range = free. L-Click > Mouse-Wheel.

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The automatic Range selection is the distance to the destination Airport

The Range selection is depending on the "Range"-Button color:

- Color "Yellow " on startup Fix Range to destination Apt.
- Color "Yellow " Range selection is free. From 1 to 3000 nm. Mouse-Wheel.
- Color "Black "Automatic Fix Range to destination Apt.
- Color "Yellow " Range selection is free. From 1 to 3000 nm. Mouse-Wheel.
- Color "Black "Automatic Fix Range to destination Apt.

One thing must be said very clearly.

While the simulators become more and more sophisticated the Airplanes increase only the graphic (default or not) without taking care of the technical part such as the autopilot.

The same airplane from different companies has a different autopilot that does not respond correctly to various interfaces like "FSUIPC, FSUIPC7, XPUIPC). Even the interconnection between the AP A/T and the speed (spd) is wrong. This additional feature is quite important. The airplane is in the center of the circle. There are 3 main uses.

1) As explained here: Big Radar 8/9

- 2) Adjust the V/S ascending/descending value.
 - the basic distance to reach the Altitude is calculated in automatic.
 - If you <u>increase</u> the distance the V/S value decreases and therefore the data transmitted to the autopilot will be smoother and safer. Speed is crucial!
- 3) Altitude Autopilot errors are avoided.
 - Read > <u>Troubleshooting V/S</u>

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ATIasHold – 2.0.0 Nov/2022 First thing to do 1/4

Read the Readme File x version 2.0.5!

When you open ATIasHId the first time the request for registering is appearing. The FSUIPC / FSUIPC7 / XPUIPC LOG-File Folder Path must be registered and saved.

Example:

"C:\Program Files (x86)\Microsoft Games\Microsoft Flight Simulator X\Modules\FSUIPC4.log" "C:\FSUIPC7\FSUIPC7.log"

The File flppath.txt is created. (1 textline)

flppath.txt File - no empty line in between - observe the quotation marks

If this file should be corrupted delete this file and Re-Start the program.



First select a destination + a Runway. Then you can open then Keyboard connection. (^F12)

Any Kbd Key could interfere with your Simulator.

Read the Keyboard Page

The ATIasHold Lever PRESSURE is always working with: FSX, X-Plane + MSFS Big Radar > [Runway] or ShortCut (Joystick or Kbd) >

Take off and Landing View > Engine Pressure

Help Notice

The help is very extensive and updated from 2011 to today. Mouse Hover over each Label, Fields + Buttons. The Icao Airport Selection Filter

The Icao + ' * ' is indicating ILS

Dist nm	Icao	Distance from Aircraft Position
[]	[]	Apt's within range 50 nm Default
[100]	[]	Apt's in Range of 100 nm
[]	[KJFK]	Only KJFK is shown/selected
[100]	[KJFK	Apt's in a range of 100nm from KJFK.

Recognize FSX, MSFS, X-Plane, Prepar3D (Simconnect)

	Flight Panel - MSFS					
Sel. <u>Distance</u>	Distance	Icao El	DDM Apt	s II		Distance, Icao, Airports, (I)ntersections, Distance to dest. Rwy
Stay on (T)op	🚺 Icao rwy	nm hdg	km freq	Elev R	wy	[Rwy] Approach Radar
nation + a	MUNICH > EDDM **	ndg 302° 195	361	1487	R	2 Radar – L/R click
can open nection.	08L 08R	081 081	109.50 109.30	4	8 🖬	Flight Plans + (FSX)
	26L 26R	261 261	108.30 108.70	4	88	TCAS FSX, MSFS
interfere	*** Wpt 2	20nm Rwy-A	ligned *	**	R	Frequencies + Mem
Page					A P L F	AP Light Fuel
	<			>	,	Joystick Keyboard Edit Joystick
Fly to Buttons	vor 📩 adf	📖 rwy 🗖	wpt	Int	I H	Help + H- Interface.
Virtual Runway		_	NOSE Gear	Kbd	С	<u>Connect to:</u> "Flightaware" "SkyVector" World Apt's + Charts

ATIasHold – 2.0.0 Nov/2022 First thing to do 2/4

Using different Flight Simulators

Microsoft Flight Simulator FSX

ATIasHold is using the FSX environment as Default.

- FSUIPC
- Microsoft.FlightSimulator.SimConnect.dll (FSX)
- FSUIPCClient.dll

X-Plane

<u>If you are using X-Plane download and install the XPUIPC interface.</u> In the ini-file write your IP Address (Server Address)

- [XPUIPC SETTINGS]
- Tune value = 00
- Server Address = 192.168.1.64

The AP and Elevator Trim value (important for a Landing approach) is not evidenced for any Airplane (Trim Field) with ATlasHold but X-Plane is setting the Saitek Pro Joystick for this use in automatic. (other Joysticks ?) Example: the Citation CJ4 v 1.07 – ATlasHold is reading the TrimValue on the Runway TakeOff Display. (XPUIPC) The X-Plane AP + Elevator Trim is very smooth.

Microsoft Flight Simulator MSFS 2020

ATIasHold is running with MSFS using the FSUIPC7 program/interface by Pete + John Dowson. Just install the FSUIPC7.

There are some "logical" Autopilot coding differences which FSX + X-Plane do not have.

The Big Radar Selection [V/S Dist] and [V/S Rwy] has been adapted in order to overcome this inconvenient. Same with X-Plane.

(check the AP + ALT > read about in the new Troubleshooting (1) page)

Adjust your Apl asset, flaps + speed.

Keep in mind that some Airplanes (all Simulators) both of Default or Add-Ons have different Autopilot coding errors. (AP not sending or AP not receiving)

ATIasHold – 2.0.0 Nov/2022 First thing to do 3/4

Unzip the included programs related to ATlasHold.

The programs are here:

Your programs Folder...\Subfolder

...\AddAirports "AddAirport.zip"

...\FullSize (is installed - no Unzip) FullSize is also listing all actually open programs. Depending on latest Window updates.

...\MouseClicks "MouseClicks.rar"

...\RwyLength "RwyLength.rar"

...\ReadFrameworks "ReadFrameWork.zip"

• 1) UNZIP only into the same Folder.

• 2) Program *.exe files: Make a direct connection to your Desktop.

ATIasHold – 2.0.0 Nov/2022 First thing to do 4/4 You are the Pilot. Do not forget.

Use the Flight Plan or the big Radar [Apt's] (L)isting and change Fly-To.

A example Flight Plan could be: >>> Flight Plan

The Glide Path Slope ENTRY-ALT is very important. Read about the new Glide Path Slope View.

_Consider the Flight Plan Test Examples > <u>Flight Plan</u>

Since the virtual wpt is located at 20 nm from the Rwy a 20nm-Entry-ALT does not guarantee an ideal Glide Slope Descend start if you approach the Wpt with a wrong angle.

You avoid this by selecting a lower Approach Glide Path Entry ALT. The best way is to use a Vor, Adf or intersection behind the virtual Wpt. Align!

The less the ALT closer to the Rwy the descending begins.

<u>Crossing the virtual Wpt at 20nm Rwy distance aligned with the Rwy</u> The Airplane ALT should be at the same ALT as the [GB Alt] you select as reference. (or less)

Remember the correct use of the Glide Slope Descentometer. Never react fast during a final approach. Wait and see. The Airplane is not a Ferrari. The new Flight Panel.



Connect to a real Airport Information Center. L-Click > connect to " flightaware " world apt information R-Click > connect to " SkyVector.com". World Apt's + Charts.

ATIasHold – 2.0.0 2022 The Flight Panel [APLF] View

After any Aircraft or Destination change open this View. This is the main connection between ATIasHold + your Simulator.

Approach / Landing Radar > Flight Panel [Rwy] Flight Panel - X-Plane		Flight Panel - MSFS	
Distance Rad 1888 Apt's 1 107	Remember: The Distance Field is	Distance Icao EDDM Apt's I	Open from Main-View > Triangle
ADF 90° Rwv 20 nm Range _0,3° 028°	used x different settings.	Master Av Batt Spoiler	Open with a Joystick Mouse connection.
EDMP		Brakes Pause V/S	Open with Keyboard connection.
1450 R-Click > Close		AP Solution FD Hdg Alt yaw	Open with a Mouse Click connection.
EDMP 💿 29°/ 6,0		Lights	Keyboard + Joystick connections
(0) 🛕 130 + (-2) 👩		Recog Wing Strobes	Keyboard > Mouse Click connections
•		✓ Land Taxi Water Rudder ? Cabin ✓ Logo	
• wpt: 207° / 14,0		Gallon RUEL Gall/Lbs/Kg 47% cty 59800 28364 31436 3	
MaVr: E 3.6° 208° -0.28°		aircraft	
vor adf rwy wpt Int Int	Fly to Buttons	vor 💼 adf 💼 rwy 💼 wpt 💼 Int 🔤 📊	>>> <u>Free Flight</u>
A-B 6/29*	(V)irtual Runway Flaps extension	NÔSE C	Gear down, Brakes On, Keyboard connected.

The VOR, ADF + Int(Intersections) are only used by the Flight Plan system and Radar View. You can use the Wpt (never get lost) + Rwy selection for any Free flight. [Rwy] is leading you to the Rwy-Course. Instead a Landing Rwy-Approach must be selected with the big Radar [V/S rwy] ATIasHold – 2.0.0 Nov/2022

Ξ

Using the Approach System

- •Your aircraft must have a Autopilot with Hold(ALT) and Heading Gauge (Hdg).
- The FSX aircraft.cfg file must include the following AP parameter section:

[autopilot] autopilot_available=1 flight_director_available=1

• You can use the Default Cessna 172 autopilot – in Panel.cfg file add: //On Top under [Window Titles] write

Window??= AP

[Window??]

//in place of ?? use your own Window sequential Nr.

Background color=2.2.2 size_mm=156,48 window_size_ratio=1.000 position=8 visible=0 ident=RADIO_STACK_PANEL zorder=3 gauge00=Bendix_King_Radio!Bendix-King Radio AP, 0,0,156,48

Free the Ailerons when approaching + using the automatic Approach-System!

If your Autopilot is locking the Ailerons just open + re-close the [ALT] Button! Same procedure with Heading! This is not depending on ATIasHold!

- Using ATIasHold with Add-On airplanes
- Some add-ons are using a own AP-System. In that case you must verify if ATIasHold can open the AP-Functions via Joystick or the CheckBox-Panel [APLF] + or you should use the Cockpit-AP-Switches first.

- ATIasHold has been tested with all major Add-on airplanes without problems. Example FSX: Stratocruiser B377 = OK, Dash8 Q400 from Majestic can use all CockpitStatus AP-Commands. Example FSX: For the CS B-52 do not forget to set the FD (flight Director) + the Mode Selector to "Tacan".

The AT-las-Hold Feature is not using any Autopilot just the engine pressure for stabilizing the speed.



ARCHIDICA NUMIC	Н	0	6	R ₩	L S	Т	0	2 5	95	00	00	UP
AP	H	DG	1	VAN		APR	6	REV	1	A	T.	DN



The ATlasHold System. A unique Feature x any Airplane.

Arm AT	ATlasHold 2.0.4 x86 —	\times
	Hold u II 2 AT Lever/Hold	
Speed Box	140 Image: H ×1 0 75.20752 wd* las fps 20 20	
	Hdg Ap Allcool Rad Ias Cruise 281.3 7500 5518 140 180 ET/AT 0.4° 1 1	90° 0 A -1

Increasing speed to a disproportionate speed such as from 100 to 300. In this case it takes time to reach 300. Fly at 290, 300 or 310 and then engange the AT [Arm].

las-Hold is only based on a few known Aircraft-data details. This is important to know in order to use it properly. las-Hold is using only the engine-pressure and does not know anything about your aircraft and engine type. Do not confuse the AT-Control with a N1-Control!

- The [] Button. You Fix the Hold-Speed equal to the actual Speed or manually enter the speed.
- The [Lever/Hold] Button can interrupt/disengage the AT and, when closed again, engage the AT at the Actual Speed.
- You can select or type any speed manually using the speed box.

- When airborn and at cruise Altitude:
- Click on [Arm]. (Button change color) – Disengage/Close AT-las, toggle this Button.

Move Back your Throttle Lever to the Default "Null" Position.

Engange/Click the [AT] Button.

The AT-las Hold procedure is starting.

- MSFS, X-Plane Simulator: No Engine Pressure ? Click on the A,N,I button (Adf, Vor, IIs) below the small PFD Instrument.
- If you change Altitude the speed will change accordingly as it is with any other Hold-Speed System.
- On Ground AT-lasHold is disengaged.
- The [Lever/Hold] Button can be used in any moment, with or without AT engaged. "Lever/Hold" is holding the actual engine-pressure in place of the Throttle-Lever.
- [Lever/Hold] can be enganged on Ground.
- For a real 100% pressure use the Cockpit Throttle or the FSX "F4" key as a Joystick does not keep 100% pressure normally.
- The [las]Bar is indicating the selected speed in relation to your aircraft-cruise-speed.
- The Bar below is indicating your actual speed + engine pressure. Background colors, yellow + white.
- The [Speed Box Field] is changing color to green when you reach the desired speed. (-/+ 1 Knot)
- You must keep your hand OFF the throttle lever in order to see speed + pressure correctly.

ATIasHold 2.0.0 Nov/2022

stav on course

Т

When there are winds blowing to the right or left of the plane, the heading must be offset into the wind in order for the plane to still fly in the same direction.

Click on this Button

(Button Color is red when engaged)

On Ground the Wind Drift is closing.

Use the small arrows up/down

Wind Drift correction from -20° upto 20° - from left to 0 from 0 to 20° right correction.

When opening or closing, the Wind Drift Value is always 0 (default).

For a initial Drift Value use the general Wind Drift Correction rule with ATlasHold: Wind speed Knots: 15 div 5 = 3 (if to left use -3 – to right use 3) Wind speed Knots: 43 div 5 = 8 (could be between 8 and 10)

Use this feature mainly for a Runway Approach starting at a reasonable distance.

The Wind Drift Value and direction is visible on all Radars.

You center the Rwy !

Open the [APLF] Panel. Fue

8	Gallon	FUEL	Gallon / Lbs	95%
cty	1516	1435		81
	2 20	100		

Click on [Fuel] Re-Fuel 50 % of Total Cpty. Click on [Gallon/Lbs] change measure. Input 60 into the Distance Field. Fuel 60%.

FSX

If your aircraft does not use the **Fuel-Dump** you can change the Aircraft.cfg file.

Under the [fuel] section add: fuel_dump_rate = 0.00685

(the % of max Qty dump x sec)

Initial / actual fly to and distance Runway approach

- to LOWK fly 302° / 12,8 nm dist.
- to VOR fly 335° / 5,2 nm dist.
- to RWY fly 283° / 8,9 nm dist.
- to Virtual wpt fly 75° / 8,9 nm dist.
- Rwy deviation -12°
- Approach ALT -108 feet = too high
- Glide Slope Diamond "Apl too high". High = too Low. Low = too high.

🔏 The Airplane 🛛 🛛 Ra

Rad-AGL



Wind Drift Correction Fuel

The new Joystick and Keyboard connection Editor

Read the "Saitek Pro Joystick Defaults.txt" File.

Is reading the Joystick Button number/value

Is reading a Joystick number you input

[Joy Description]

R

Is evidencing the Joystick number description.

Same with [Description Help]

10 (12) Keyboard connections same as Joysticks replacing the previous Pmdg selection x Fsx. The KBD connections are evidenced with the prefax " Kbd- "

[Spoiler 40%] the description Field

128 is the Joystick number value assigned. "0" = don't use it.

Read the [Help]

1/4

Switching between simulators can cause you to lose the original Joy data + ATIasHold may be reading incorrect numbers. In this case it is necessary to run the installation file (Flight_Yoke_System exe) ex new for those who use the PRO Flight System Yoke. (or else)

see > Troubleshooting 5

Keyboard > Mouse Click connections

ATlasHold Joystick Interface



Flight Simulator / Joystick + Keyboard connections

Ξ.

Airplane should be on Ground !

Be aware that Simulators are assigning some joy values in automatic you must take into consideration.

- Open the Joystick connection View. Click on the Flight Panel Button > [Joy] > CLOSE the Kbd-Connection before. Automatic. <u>The Kbd-connection is still reading the Kbd but Not executing!</u>
- Select the FSX.ini, MSFS or X-Plane.ini file. You can create a new "ini" File with different names for MSFS ecc...
- Move the Mouse-Pointer on a Number Field (not the description field] and select.
- At the first message answer NO
- Select a Joystick button. The Value is visible. Click on the number Field selected and register the Value. "0" = don't use it.
- Multiple Joystick commands: Release ALL buttons TOGETHER Number of buttons is indicated The command value is visible Click on the number Field selected and register the value

ATIasHold is correcting it after a save + reopening. The Joystick command for the AP must be set!

For the Joystick it is mandatory to indicate a Joystick command or a dummy value like "700000". (value not in the Range of possible values)

The SHIFT Button Value

Keyboard > Mouse Click connections

The shift button is important and the value is 1. Shift + button-value 64 = 65

<u>Remember and consider</u>: MSFS, X-Plane is setting some Joystick values on different Buttons. (Saitek Yoke Pro)

Error control

Any Data exchange is evidenced with the actual value and new value. Confirm or Not. If a command value is already existing / assigned a message is advising you.

NOTE:

 When you open the program you should select the Joystick File suitable for the simulator in use. Included are 3 files. (Saitek PRO) For FSX (MSFS 2020) + X-Plane. You need to adjust the data for your joystick. Or, create a new file with the name you choose.

Flight Simulator / Joystick interface > Keyboard connections

Airplane should be on Ground or On Air !

The Kbd-Connection is always active and reading but not executing when you close the connection.

The Keyboard connection is closed	when you Open or Close ATlasHold	[Whd_DIT Dutomilat]
•Before opening this Editor the Keyboard connection mus	F1	
 The 14 Kbd items are including 10 out of the 16 Joystick conn Instead of the Joystick value you use the Keyboard Key. 	[Kbd-HDG Autopilot] F2 [Kbd-AP Autopilot]	
 Ctrl = RControlKey or LControlKey. The Ctrl Key sign = " ^ ". Read the keyboard characters Activate the Keyboard Hook System! 	Open Kbd-Reading ^F12 Error Read the Troubleshooting 5/8	F3 [Kbd-ALT-LOCK Autopilot F4
 Ctrl + F12 (^F12) - Reserved Interrupt Keyboard Key reading > Ctrl + F12 (^F12) You can use only 1 or 2 keyboard characters 		[Kbd-RunwayHeading] ^R
 - the Left or right Ctrl Key + any Key + Shift + Alt Key > Read - any single Key 	[Kbd-Radar Big] R [Kbd-WaymaintWaading]	
 How using the Ctrl Key + a second Key: It is suggested to NOT use the Ctrl-Key + Key together but s In this case Ctrl-Key + Key is not interfering with Simulat Ctrl + Key together. 	single. or actions that respond to	[Kbd-waypointheading] ^W [Kbd-Runway View] T
But also the contrary applies. FSX "P" = Pause, us	e "^P" and Pause is not activated.	[Kbd-[V/S ALT]
4 Special Keyboard connections – Reserved – you can't use w	ith the Editor.	F5 [Kbd-V/S Rwy GlidePath]
Open the Flight Panel Ctrl + Back (^Back)		F6
 Open the Flight Plan Ctrl + RShiftKey (^RShiftKey) Start the Flight Plan > [flpl]-button on Big Radar. Start the Flig Ctrl + Return (^Return) 	ht Plan.	The Kbd + Joystick Items: Kbd-WaypointHeading WaypointHeading Kbd-RunwayHeading
• Open in sequence the Flight Panel View buttons: APLF, FREQ Ctrl + P (^P)	, (T)CAS APLF	RunwayHeading are also used as Free Flight Selection Buttons > on the FlightPanel. [rwy] + [wpt]

Read the [Help]

Ξ

When you edit a Text Field like the ICAO Field in the Flight Panel you should close the Kbd connections. Avoid interference with your Simulator. Same applies with any other external View.

The Waypoint is the virtual xWpt at 20 nm in front of the destination Rwy.

Flight Simulator / Joystick interface > Keyboard connections

4/4

20 nm in front of the destination Rwy.

Airplane should be on Ground !

τ

Be aware that Simulators are assigning some joy values in automatic you must take into consideration.

Before opening this Editor the Keyboard connection must be closed! > Ctrl + F12 (^F12)	[Kbd-ALT Autopilot]
(v 2.0.3 in automatic)	F1
Read the Readme File x version 2.0.5!	[Kbd-HDG Autopilot]
	F2
- Save your actual "Joystick Files" Folder if you update.	[Kbd-AP Autopilot]
- Install ATIasHold	F3
 Re-copy your saved Joystick Folder into your actual program folder. 	[Kbd-ALT-LOCK Autopilot
	F4
In your program folder there is a zin file "loyetick Files Example rar"	[Khd-DunwayWeading]
This zin-file is including 3 loystick files i'm using for testing loystick + Keyboard connections	
	K
The version 2.0.5 is including the automatic update for additional new connection Items.	[KDQ-RAGAT Big]
(with updates)	R
	[Kbd-WaypointHeading]
And now the important point we must consider.	^w
Any simulator is already assigning Joystick and Kbd-Keys.	[Kbd-Runway View]
Mainly the Kbd-Keys are often useless for a prepared user.	T
Eliminate all "Simulator" connections you want use in a different way.	[Kbd-[V/S ALT]
Select a Jovstick or Keyboard Key and check if the Simulator is using it.	F5
Try with a single Kbd Key and with a Ctrl + Key combination.	[Kbd-V/S Rwy GlidePath]
FSX "P" = Pause, use "^P" and Pause is not activated.	F6
This should be done "outside" of this Editor. Connect the Kbd-Connection ^F12.	The Kbd + Jovstick Items:
	Kbd-WaypointHeading
Open + Close the Keyboard connection.	WaypointHeading
- ^F12 (L-Ctrl or R-Ctrl Key + F12)	Kbd-RunwayHeading
- Click on the [Kbd] or [Kb] Buttons	Runwayneading
- Big Radar	Selection Buttons >
- Runway Takeoff + Landing View	on the FlightPanel. [rwy] + [wpt]
- Flight Panel	
	The Waypoint is the virtual xWpt at

- Flight Panel
- Flight Plan

ATIasHold 2.0.0 Nov/2022 The Frequency Input View [FR]

- Button: Nav1 standby / Nav2 / Nav2 standby
- Button: ADF
- Click on the small red on white ' // ' Label, exchange frequencies.
- When you click any of the frequency buttons, that frequency will replace the NAV1 or ADF Frequency.
- The Frequency Input Field (only numbers allowed but not the leading '1') Example: Freq 110.90 - Input [1090] Example: Freq 115.00 - Input [1500] Example: Freq 117.25 - Input [1725] Example: Freq 108.00 - Input [0800] Example: Freq 109.25 - Input [0925]
- Adf Example: Adf-Freq 290 Input [290] Adf-Freq 1350 Input [1350]
- When you press any of the Frequency Buttons, that frequency will change to the Frequency INPUT VALUE.
- If the Input-Field is EMPTY and you press any of the NAV-Frequency buttons then this frequency will replace the NAV1 Frequency. This is meaning that you could prepare several frequencies for later use with NAV1.
- COM1 + COM2 Freq Input same as Nav-Freq. Freq into 'Stby' then you should use the 'exchange' switches.
- Make short clicks on the Freq-Button!
- Selecting Frequencies with the Flight Panel
- Rwy-ILS Freq. are copied directly into NAV1
- Vor + Nav2 Freq are copied directly into NAV2
- Adf Freq are copied directly into ADF1

Flight Panel -	MSES	
Distance	Icao EDDM Apt's 🚺	195
T Icao rwy	nm hdg km freq Elev	Rwy
Com1	119.20 / Stby 124.85	;
Com2	124.85 / Stby 124.85	j 🖪
Nav1	109.50 7 Sthy 113.90) 🖬
Nav2	100.00 / Stby 113.90	
	Adf / Nav / Co	m R
ADF	890 Input	
XPN	7000 °c °f 0 32	a ê
•		Ē
	TT-ATCCOM ATC. N	
	TT:ATCCOM.ATC_N	o
	Mem: 19993 mb	Y
vor 📩 adf	rwy wpt int	н
	NOSE C	bd C

ATIasHold is never using Frequencies for any automatic approach or else.

Selecting a IIS Freq you see the IIs Deviation on the Radar and HSI just for your reference.

Selecting a Wpt with a Freq that Freq is copied into the Cockpit-Instrument.

You can approach in automatic any Wpt: Rwy, Wpt, Vor, Adf without Frequency. This is meaning that you could overwrite any Freq that is saved when you select a Wpt.

The whole system is only working with real world Coordinates + Mathe-Formulas by 'Ed Williams'.

ATIasHold 2.0.0 Nov/2022 – Flight Plan 1/8

Flight Plan x X-Plane				
DepartureEDDMRwy8L2DestinationEDMPV O RRunway03S	ADF Intersection	on via Apt	Virtual Wpt Rwy Approach	H Exit X
00CA GOLDSTONE_GTS 00M THIGPEN FIELD 00R LIVINGSTON MUNICIPAL 00V MEADOW LAKE 00WI NORTHERN_LITE 00XA WISKEY_RANCH 01G PERRY WARSAW 01ID LAVA_HOT_SPRINGS	3038 351 151 6874 860 271 1557 5268	35.350525 31.953700 30.685900 38.945400 44.304283 30.224039 42.741800 42.608250	-116.888367 -89.234500 -95.017900 -104.569500 -89.050111 -96.014153 -78.049500 -112.032461	<
An extensive and complic In reality creating a simpl Tons of Fuel could be say	ated flightplan is never the Flp it is not always possil ed.	e right choice. ble due to the hu	ige air traffic.	
			R-Click > Close	
		P		
	x wpt	t (18.3)		

Read the ToolTips.

Place your Aircraft on a Runway start. Departure Airport.

When selecting an Airport and a Runway Destination this data is copied into the Flight Plan only if there is no Flight Plan selected / loaded.

In this way a Flight Plan is initiated.

The next page ends the Flight Plan with 2 Waypoints: [virtual Wpt] at 20 nm in front of the

runway [Rwy approach]

This is a simple Flight Plan.

When you select a Runway ATlashold knows where the Departure Airport is and asks for confirmation for the Apt + runway.

The Flight Plan Name is created in automatic when you save the FLP.

The graphic display

• The Red Line is the actual Heading

• The purple Line is always pointing to the virtual waypoint at 20 nm in front of the Rwy. Here: x wpt, distance 18.3 nm.

Using the virtual Runway and the virtual Waypoint you NEVER GET LOST !

ATIasHold 2.0.0 Nov/2022 – Flight Plan 2/8

Flight Plan x FSX

Range 50

Departure

Destination

Runway

00CA

00M

OOR

00V

OOWI

00XA

01G

01ID

wpt rwy

P

ı x FSX			Read the ToolTips.
e EDDM Rwy 26L 2.155 nm on EDMP VOR 03 S	Select A D F Intersection Via Ap S S S	H X Virtual Wpt Exit S X Rwy Approach X	The last Wpt is the [Rwy] Approach. The [Rwy] approach is only leading you to the Runway but this is NOT the V/S Rwy approach that is approaching the runway
GOLDSTONE_GTS THIGPEN FIELD LIVINGSTON MUNICIPAL MEADOW LAKE NORTHERN_LITE WISKEY_RANCH PERRY WARSAW LAVA_HOT_SPRINGS	3038 35.350525 351 31.953700 151 30.685900 6874 38.945400 860 44.304283 271 30.224039 1557 42.741800 5268 42.608250	-116.888367 × -89.234500 -95.017900 -104.569500 -89.050111 -96.014153 -78.049500 -112.032461 ×	following the GLIDE SLOPE descent procedure. The [V/S Rwy] approach is selectable on the big Radar or Joystick or Keyboard. Selecting Landing is your Pilot choice. <u>Example: Don't select any Flight Plan.</u>
Range 50 v nm On v	up dn EDDM-26L-EDMP-03	Load Rp Save Rp	 Place your Aircraft on Rwy 26L EDDM. Flight Panel View: select Apt EDMP Click on Rwy 03 and follow the messages. Now your FlightPlan is copied into the
		R-Click > Close	Flight Plan View. Now select [x] Virtual Wpt and [x] Rwy. Select the V/S distance to 4000 feet in big Radar > near [Runway].
	EDMP 03		Take Off. (Gear, Flaps) then engange the [V/S Dist] Start the Flight Plan. [flp] Flight Plan > Free Flight:
	x wpt (17,0)		(just use the Fly_to Buttons: [wpt] then [rwy]) When the Glide Slope (Diamond) is centered engage [V/S Rwy]. DON'T miss that moment.

ATIasHold 2.0.0 Nov/2022 – Flight Plan

3



Flight Plan x X-Plane

The Runway Lenght for both, departure and

3/8

ATIasHold 2.0.0 Nov/2022 Flight Plan 4/8 **Runway Approach - Alignment- Intersections**

• You should select a Wpt that is aligned with the destination Rwy with a maximum of 5° Runway-Deviation. Intersection, VOR, ADF..... The Wpt selected should be some nm before the virtual Wpt or in any case 20 nm before the Rwy-Start.

First you must load the Intersections. Flight Panel > [1]. Click on a Item. Data is copied into the Flight Plan Field if no Flight Plan is loaded!

- Before Approaching the Rwy Alignment wpt select the requested Glide-Path Altitude. Radar > [GP Alt] x 10nm or 20nm Rwy distance. You can select any different, Lower Altitude > The Glide-Path descending would start nearer to the Rwy.
- Now select / input the Flight ALT using the Radar distance selection [0 ...50000] feet in steps of 500 feet. (near the Radar > [Runway] Button)

Flight Plan x FSX

Departure EDDM Rwy 26L 2.155 nm	Select			H	Rwy	deviatio	on max {	5° destination I	Rwy
Destination EDDS VOR A	A D F Intersection	via Apt	Virtual Wpt	Exit	Flight	Panel - FS>	(
Runway 25 S	S 80 S	S	Rwy Approach	X					
					Distan	ce 🛛	Icao LO	WG Apt's 1	
MA045 40 273 48.398847 10.814025 MA046 45 270 48.367183 10.673578				<u>^</u>	T lea		m bda	km freg Elev	wv
MA047 39 284 48.525233 10.853381					Rwy	-Dev°	/Name/	Dist-To-Rwy /	
MAGAT 12 267 48.341522 11.496439					0	CF35C	7	>46,866378	R
MALAB 79 290 48.826320 9.951784					0 -	DM06A	7	>46,857056	
MAMOR 36 25 48.885834 12.222222					0 -	GRZ06	7	>46,858186	F
MANAL 27 Non un numero reale 47.899353 11.	800000				0 ~	LENIZ	11	>46,791667	
MATIG 72 101 48.058592 13.541495				•	0 ~	- WG001	12	>46,786217	
There is a difference between the 2 Inter-	rsection selections.				0 ^	- WG002	9	>46,835350	
					0 ^	• WG014	10	>46,819658	
The Flight Dien Interregation (cheering	the lleading that equila he				0 ^	/ WG015	6	>46,885170	F
The Flight Plan Intersection (observe	<u>the Heading that could be</u>	<u>userui)</u>			1 ^	GRZ12	13	>46,758286	R
- Search by Name – Input a Name - Ex	xample "Abruk" or "Abr"				2 ^	 PODET 	49	>46,171375	
- Search by Distance. Input a Distanc	ce (80). Distance is related t	to the destina	ation Rwy.		4 ^	• 073MR	39	>46,331845	
,					4 ^	 LAPNA 	27	>46,535497	
The Flight Denel Interception [1] a	e e le etie e (mension une Duns	deviation -	E 9)						
<u>Ine Flight Panel Intersection [1] s</u>	<u>selection (maximum Rwy</u>	deviation =	<u>5')</u>						
- Search by Name									
- Search by Distance. Input 30 into the	e Distance Field. Default =	50 nm.							
- Vou select 0.73 MP that is aligned (1°	° deviation) and behind the	virtual Wat (20nm) at 30nr	n					J
- Tou select of similar is any fee (4	deviation) and benind the		zonnijat John						0
The selected 0/3MIR intersection Na	ame is copied into the Fligh	it Plan Inters	ection Field to	or					y
your Flight Plan use. Here, each dist	stance is relative to the Rwy	/!							
	-				vor E	adf	rwv	wot 🗖 Int 🗖	
• Or use the Radar [Vor/Adf/Int] Butto	n Read the Tooltin and sel	ect + conv in	to the FLPL F	blai			,		- H
								NOSE	C
- L-Click on Radar, select the distance	;e to the Kwy (MouseWheel)). You get a b	etter visual v	ew.				GEAR -	<u> </u>

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ATIasHold 2.0.0 Nov/2022 – Timer Speed 5/8

Flight Plan x FSX



The Timer Speed

Bottom Left corner. There is a very small Label with a point [.]

The Timer speed affects both the program and the Joystick.

A value of 150 ms is acceptable. Less than 150 ms is only depending on your System.

Below 150 ms the Joystick response is very fast.

A too fast response could influence the KBD-Connection!

Try it.

200

*





Flight Plan interruption.

• When you interrupt a flight plan the plane is continuing and therefore when you return to the flight plan you have to consider whether the plane is in front of or behind the waypoint before the interruption.

Change the waypoint item. (click) select a Waypoint (Flight Plan or Radar) Item and then close and re-open the flight plan.

• You could also fly back and repeat a different fly section.



Reset all Views to the Default Position.



8/8

Ξ.

ATIasHold 2.0.0 Nov/2022

Flight Plan

Menu overview.

ATIasHold 2.0.0 Nov/2022 – Big Radar - 1/9 Prepare the Flight Plan – On Ground



-

ATIasHold 2.0.0 Nov/2022 – Radar Intersection select 2/9 **Prepare the Flight Plan – On Ground**

ATIasHold Radar x FSX

Vor/Adf/Int

Runway

-

МТ

0

V/S Rwy

V/S Dist.

15:05

1

Apt's Alt 879 073MR 45 V Air Grd 10 Ŧ LJMB > LOWG 32,1 INT 323.3° 0 360 Ψ 0 Intersections must be first selected / loaded Flight Panel > [I] R-Click > Close **Read the ToolTip** L-Click > Mouse Wheel > Zoom INT copied into the FLPL Field. You can add to your Flight Plan. LOWO 270 LJMB > xWpt (13) > wpt (20) xDistance Name Latitude Longitude Dev **Brakes** 15,486658 🔺 WG014 n ~ 10 nm 46.819658 0~ 11 nm LENIZ 46,791667 15,495000 12 nm WG001 46,786217 15,495795 0~ 13 nm GRZ12 46,758286 15,499472 1~ O 073MR (39) 49 nm PODET 46,171375 15,626797 2~ 4 ~ 27 nm LAPNA 46.535497 15,520431 4 ~ 39 nm 073MR 46,331845 15,564200 💙 GP Alt 180

3

5000 🗧 MagVar: E 2.9° flp

Spoiler 40%

NOSE GEAR

Lat/Lon

ATIasHold 2.0.0 Nov/2022 – Radar ADF select 3/9 Prepare the Flight Plan – On Ground

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ATIasHold 2.0.0 Nov/2022 – Radar Fly FLPL 4/9 The Flight Plan View Options



ATIasHold 2.0.0 Nov/2022 – Radar Fly FLPL 5/9 The Descentometer



ATIasHold 2.0.0 Nov/2022 – Radar Fly FLPL 6/9 Select VS Distance



ATIasHold 2.0.0 Nov/2022 – Radar Fly FLPL 7/9 The VS Rwy Approach



Spoiler 40%

NOSE GEAR Lat/Lon

13:29

V/S Dist

V/S Rwv

12000 ≑

MagVar E 2.9°

Runway

Vor/Adf/Int

ATIasHold 2.0.0 2022 – Big Radar - 8/9

			Re	ad the upda	ted ToolT	ips				
ATIasHold Radar	FSX		Read	I the Readme Fi	le x version	2.0.5!				
Range 20	🗸 🗌 Air 🔲 Grd 📘	15 - EDDM	> EDMP Apt's	Att 6502 Int 0.) Vor 0,0	Adf 0,0	22,6° 16	57 🚥 16,2	н х	N 🖬
➡ 16				360						
Range: is so - Can be sel	elected in automatio ected only when th	c based on the D າe [<mark>Apt's</mark>] Listinຸ	Dist To Destination g is selected. L-C	n (1 to 3000 nm). lick then use the N	lousewheel.	<u>See >T</u>	roubleshooting	L		
[] Air + [] G	rd: in use with FSX	<, MSFS. Air + Gr	round traffic.							
The Blue Cir You car <u>During</u>	cle Range: [V/S Dis select a shorter Di flight, on cruise, yo	st] Descentomete istance <u>but be ca</u> ou can select a ci	er is calculating ir <u>areful</u> . If you exag ircle Range and u	n automatic the Ra gerate the ascenc sing it as a visual	nge (nm) bas ing is changir distance refer	ed on a smo ng into a Neg <u>rence. <mark>See</mark></u>	oth V/S. gative V/S (Engi <u>> Troubleshoo</u>	5 ▼ ine Power limit). ting	Į	
[<mark>Apt's] : A</mark> i Th Se	rports and distance e L-Label is openin lecting 1 Item the I0	ere visible withi ng the Airport Lis CAO is copied in	in the selected [<mark>R</mark> at including all Air ato the Flight Pane	ange]. On the righ ports within the R el Icao Field for di	t side a [L] L ange selected ect access.	abel is oper I.	ing.			
Int, Vor, Adf	When selected, FL	LP flying to, the o	distance is indica	ted. Also visible o	n the TakeOff	+ Landing P	anel.			
Rwy: Durin	g a Runway Approa	ach this Label is (evidenced with a	Red Background	color. Indicatii	ng the direct	distance in nm	to the Rwy.		
[Kb]:Now	there is a new Lab	el. Keyboard cor	nnection on / off.	(in place of the [H)					
[N] : Map c	riented or North or	riented.								
[T]: Stay o	n Top. With the red	d color stay on to	op = Off.							
Below the F	ange-Label: > 16 is	s indicating the V	Wind-Direction an	d Value.						
Below the 3	60 ° Label: any cou	irse and Runway	Center deviation	is indicated with	a Yellow or Re	ed Color Stri	p. The width is	the deviation val	ue.	
Right Side of It Ai Or	of the 360° you see is important to read rpline is moving for Ily in a dangerous s	the Glide Path S d the Glide Slope ward.You shoul situation you mu	lope that is openi e correctly. Here t ld wait until the A lst correct the AL	ng at a 20 nm dist he indication is "t LT is moving the 0 T.	ance from the oo Low" = go Glide Slope (D	e Runway. Up. But whe iamond) to t	n we approach he Center, then	a Rwy you can't engage > [<mark>V/S R</mark>	get Up whil <mark>wy</mark>] .	e the
W	nile otherwise the G	Glide Slope goes	down we have to	follow the indica	ion and go do	own because	e we are too hig	ıh.		

It is never wrong to keep a slightly higher ALT for a free flight or use the >>>

automatic Glide Path approach [V/S rwy]

ATIasHold 2.0.0 2022 – Big Radar - 9/9

Read the updated ToolTips

Vor/Adf/Int Runway 12.000 MagVar. E 2,9° Ip 2000 1000 Spoiler 40% Image: Spoiler 40%
• [Vor/Adf/Int] : Select/Show all Vor, Adf, Intersections display on Radar at a distance of [Range] related to the destination Runway only. R-Click into the small circle. Data is copied into the Flight Plan Field by Name > [S]earch and select. Intersections must be loaded first! See Radar page 2/9
• Runway Display: Open/close the Runway TakeOff / Landing View or use the ShortCut. Read the specific page [Runway Take Off and Landing View].
 [10000]: Select the Flight ALT. From 0 to 50000 feet, step 500 feet. Value is copied into the Flight Panel Distance Field. Used by [V/S dist]. Avoid the manual Input. Refer to [GP Alt] on this page that should be used only as reference. Your choice should be LESS !
• [flp]: This button is activating the Flight Plan L-Double Click. R-Click open the Flight Plan View. (color yellow = Flight Plan selected)
• [2000 1000]: Open / Mark the RAD distance only when the ground is less than 2000 feet below. Similar to the Aircraft RAD alarm at 1000 ft. It is gradual. Ground Proximity Warning System is active.
• [Spoiler 40%] (60%) L-Click set Spoiler to 40%, R-Click retract Spoiler to "0 ". 40% with smaller Apl is setting 60%.
• The small green light is a additional alert, the Brakes state = On
Nose Gear: Visible with the Gear extended.
 [Lat / Lon] Button: Indicates the latitude and longitude of the precise position in which the airplane is located. The program ADDAirports is using it. 46,473908 – 15,691928 It is very important to verify any World location like Airports, Runways ecc ATlasHold is only using real world Mathe formulas. When you set/modify/virtual rwy you can place your plane at any Rwy-Position. This is your touch down position.
• [1]: (05 nm) Default is 1 nm. At Any Waypoint, Vor, Adf, Int, Rwy, Apt ecc The automatic fly ends with a acustic signal. The Turn is starting.

- The type of aircraft and the speed must be taken into consideration for a reasonable choice. As the plane proceeds the Turn begins. For example, if a Adf is close to the Mountain and the next Wpt is on the left, perhaps we will chose the distance of 5nm. Example: ADF " RTT " before the Rwy Alignment to LOWI. Depending from which direction you approach. Read about the new "Turn" selection. <u>"Radar Turn selector."</u>
- [V/S Dist.]: Activate the Descentometer. First we have to indicate the height in the "Distance" field in the Flight Panel. (distance Fleld) Before you engage the [V/S Dist] make sure the Airplane Asset is stable. Circa 10 to 15 ° Horizon. SLOWLY Release the Yoke. (This is a most common Pilot Error) Make sure the Autopilot + ALT is ON. Read the TroubleShooting about this important argument !
- [GP Alt]: It is used to determine the precise ALT for a Runway Approach which is used for a gradual descent. (the green value) L-Click is returning the ALT for a Rwy approach starting at 10 nm. R-Click is returning the ALT for a approach starting at 20 nm distance.
- [V/S Rwy]: Enters the gradual descent along the Glide Slope line. Start only with the Glide Slope (Diamond) centered. The Pilot is responsible for maintaining the required asset such as Speed, Gear, Flaps and Trim. The right Flap setting is important for any aircraft! With the right asset as per instructions the plane lands without problem and without any Joy X / Y Axis intervention.

ATIasHold 2.0.0 Nov/2022 The Turn selection xWpt - Rwy



ATIasHold 2.0.0 Nov/2022

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Read the ToolTips

Small Radar

[V/S Rwy] is selected. Map is North oriented. Glide Slope is requesting to decrease ALT.



[A] is opening the Airports View. Distance as per Range setting. [V/S] is active.

Within the Blue circle the "half circle" is indicating the descentometer progress.



ATIasHold 2.0.0 Nov/2022

Ξ

Read the ToolTips

Initial / actual fly to and distance Runway approach

The Approach Precision Radar : to LOWK

Flight Panel - X-Plane las . Rad Distance 1888 107 Apt's Rwv Т ADF 90° 20 nm Range -0.3° 028° EDMP 03 R-Click > Close 1450 29°/ 6,0 A 130 + (-2) (0) Deviation Indicator ٥ vpt: 207° / 14,0 0 -0.28 oVr: E 3.6° 208* adf rwy wpt lnt vor A-B 6/29° NOSE

• to LOWK fly 302° / 12,8 nm dist.

- to VOR fly 335° / 5,2 nm dist.
- to RWY fly 283° / 8,9 nm dist.
- to Virtual wpt fly 75° / 8,9 nm dist.
- Rwy deviation -12°
- Approach ALT -108 feet = too high
- Glide Slope Diamond "Apl too high". High = too Low. Low = too high.

🔏 The Airplane Rad-AGL

The latest versions are a bit different.



This precision Radar is opening at a Rwy distance of 20 nm.

Click on the [Rwy] Button or use:

- Mouseclick xy connection
- Joystick + Keyboard connection

Keyboard > Mouse Click connections

Joystick Connections

d > Mouse Click connection

Approach / Landing Radar > Flight Panel [Rwy]

-

ATIasHold 2.0.0 Nov/2022 Runway Take Off + Landing View

Open using a **ShortCut**, **Joy**, **Kbd** or Click on the dedicated Button on the Big Radar. [Runway] The Runway View is very useful during night. You see where you are on the Runway and the lateral deviation. On the Air important Flight data is displayed.

On Ground and On Rwy touch down the Rwy graphic is opening.



R-Click on the [ET / AT] Button. Now the Trim Mouse-Wheel is active. FSX only.

-

ATIasHold 2.0.0 Nov/2022

The Flight Route

TakeOff and Landing Rwy-Display x FSX



Open the "Rwy Take Off and Landing View".

L-Click on the "Heading" Field. (toggle on/off)

The Flight Plan List is opening. Same use as the Flpl List on the big Radar.

L-Click on a Item. You change the "Fly to" sequence. Close the Flight Plan + Re-Open. R-Click close

ATIasHold 2.0.0 2022

The Virtual ATIasHold Waypoint You never get Lost

For any real Rwy, or Virtual, you select a virtual WayPoint is created at a distance of 20 nm in front of the Rwy you can fly to in automatic.

Distance in nm is indicated.

For any approach you can fly to this wpt in automatic; then turn to the Rwy.

Now decide for the final approach.

The correct wpt enter-angle should be max. 45 °.



-

ATIasHold 2.0.0 Nov/2022 The Virtual ATIasHold Runway You never get Lost

With one click create a Virtual Runway on Air, Ground, Carrier and return to

Create a Virtual Runway on the Fly just with 1 Click. V-Button

You create a virtual Rwy exactly on the coordinates where the Airplane is.

For example on the Sea. Fly and return exactly to this virtual runway.

All functions are considering this Rwy like a real Rwy.

Fly to the virtual Waypoint at 20 nm and approach the Rwy.

The Rwy Elevation is exactly the difference between your actual ALT and AGL to the Ground.

Remember the correct use of the Glide Slope Descentometer.

- 1. The Glide Slope is opening at 20 nm Apt distance.
- 2. If the aircraft does not follow the route runway the distance could be much less.
- 3. Consider the Glide Slope only if and when you take the runway course and the actual ALT is moving the "Diamond" into the center.
- 4. Simply approach the rwy at a reasonable distance or via the virtual WPT.



1/3

Connect to a real Airport Information Center. L-Click > connect to " flightaware " world apt information R-Click > connect to " SkyVector.com". World Apt's + Charts.

ATIasHold 2.0.0 Nov/2022 Virtual Rwy View – Save / Select Virtual Runways

2/3



-

ATIasHold 2.0.0 Nov/2022 The Virtual ATIasHold Runway Virtual Rwy View – Save / Select

3/3

With one click create a Virtual Runway on Air, Ground, Carrier and return to

			Selected (2)
[V] L-Click or R-Click	Virtual Runways		Flight Panel - FSX
ToolTip [V] Virtual Runway - give it a name you remember Any virtual Runway has the virtual waypoint "xwpt" in front at 20 nm distance If you are sitting on a Aiport Runway choose the Airport ICAO as Name. Same Airport + different Rwy's chose the Airport Name + "_35C" as example. For any different position choose short names you remember. Different Simulators > Different Runway and Position Data Name Example: LOWG_MSFS_34C or LOWG_XPL_35C or LOWG_FSX_35C Name Example: ???Sea_XPL	LOWG_FSX_35C 46.981339 15.442302 346 1115 2.8 KMHT_FSX_06 42.929528 -71.447522 58 266 -15.8	Name	Distance lcao EDDM Apt's 1 195 lcao rwy nm hdg km freq Elev Rwy **** Virtual Runway *** > LCWG_FSX_35C < Selected Rwy Lat: 46,981339 Rwy Lon: 15,442302 Rwy Heading: 346° Rwy Elevation: 1115 f xwpt at 20nm at 180° MagVar: E 2,9° Distance Km: 60 Distance Nm: 32 Free Flight > [Vor/Adf/Int] Radar Approach: Only [wpt] + [rwy] Btn !
		Save Exit	NOSE Kbd

3

ATIasHold 2.0.0 2022

The Manual Fly to Selection

Fly to >

A Flight Plan selection is using the Waypoints in automatic.

Without Flight Plan:

- Flying to the virtual Wpt is requesting the [rwy] selection after arrival at the Wpt and/or at a reasonable distance to the Rwy.

The virtual Waypoint is always a precise heading reference.

- The [V/S Rwy] Glide-Path Approach should be selected after the Rwy-selection. Adjust ALT before and start the procedure with the Glide Slope (Diamond) centered.

NOTA:

The Flight Plan is leading the Apl into the Runway-Path [rwy] BUT this is not like selecting the [V/S Rwy] automatic Landing Glide Slope descending.

Selecting Landing is your Pilot choice and duty.

The VOR, ADF + Int(Intersections) are only used by the Flight Plan system.

Fly without any Wpt selection (Free Flight). The Virtual Wpt is then your main heading orientation. For landing just use the Glide Slope indication, Radar or the small Approach Radar on the Flight Panel [Rwy].

>>> Free Flight

Fli	ght Pa	nel - FS	SX							-
Di	stance		Icao	ED	DB	Apt's	3			ali i
Т	Icao	rwy	nm h	ndg	km	freq	Elev	Rw	1	
	SCHON EDDB	NEFELI **) >hd 33	gr 34 2	5° 6:	15	157		R	
		07L 25R		066 246	11 10	LO.70 09.90		52 52	F	
									ī	
									F	
									A P L	
									J o y	
V	×	adf [rw	/y 🗖	- w	pt 🗖] Int	>	ц	
V	A-B 3	32/345	5°			NOSE GEAR	-		c	

Connect to a real Airport Information Center. L-Click > connect to " flightaware " world apt information R-Click > connect to " SkyVector.com". World Apt's + Charts.

ATIasHold 2.0.0 Nov/2022 The Measure Data Selection Ias, GS, Km, Feet, Meter Autopilot speed ★

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ATIasHold 2.0.0 Nov/2022 Glide Path Slope Editor

Flight Plan > [Glide Path Slope]

×	ApproachAL	Т			
Increasing a Minus value (-300) means (+ ascending) and less descending. The Default setting is leading you to the Rwy-Surface.	Change Only for A heigh	the Glide-Path SL ascending ALT. V er Minus value is ir	OPE values. Vhile approac ncreasing the	hing keep hig approach he	gher or lower. ight > Slope.
Enter only Minus values (-200). FULL 100 numbers.		D			
Keep in mind the Slope Difference return value scale from " <10 to >60 ". Only the Altitude Difference is considered. Too Low.	Slope Diff.	- is plus Actual Value	Default	+ ALT	++ ALT
If you lower the values you increase the descent rate.	< 10	-200	-200	-300	-400
When you start the first time the Default values are loaded. You can Input different values or select the suggested " + ALT / ++ ALT " . [SAVE]	< 20	-300	-300	-400	-500
Input errors are trapped and the default values loaded	< 30	-400	-400	-500	-600
Speed and Flaps-setting is important. Don't fly too slow, ALT-Height is depending on it	< 40	-500	-500	-600	-700
	< 60	-600	-600	-600	-700
ОК	> 60	-600	-600	-700	-700
			H	Save	Exit

ATIasHold 2.0.0 Nov/2022

BackGround View – 4 Colors

LightSteelBlue MidNightBlue DarkGray Black



Select 4 Colors

Background

Cover your Desktop behind the ATlasHold Views.

ATIasHold 2.0.0 Nov/2022 Test Flights

KJFK-13R-KMHT-06.FLP

adf BD 41.877383 -72.766206 388.00 :CHUPP int KENAT 42.644197 -71.854542 wpt rwy

KMHT-24-KJFK-22R.FLP

adf BD 41.877383 -72.766206 388.00 :CHUP wpt rwy

LJMB-32-EDDM-08L.flp

YSSY-34L-YWLM-30.flp

int ENTRA -33.583056 151.696945 wpt rwy

ATIasHold 2.0.0 Nov/2022 Test Flights

LJMB-32-LOWG-35C.flp

int LAPNA 46.535497 15.520431 wpt rwy

LOWG-17C-LJMB-14.flp

wpt rwy

LOWG-35C-LOWW-34.flp

int XANUT 47.116269 15.911881 apt LHSY SZOMBATHELY int SOPRO 47.587778 16.802500 wpt rwy

LSZH-LOWW-29.flp

int DEGES 47.412500 9.201944 int XEBIX 47.400011 10.479875 int BADVI 47.731111 11.945381 int NEMAL 47.918056 13.498333 int NUBRA 47.866667 17.500000 wpt rwy



2/3

ATIasHold 2.0.0 Nov/2022 Test Flights - Aircrafts

Read the Troubleshooting page

The LJMB-32-EDDM-08L.flp is including all Flight Plan wpt's + a long distance. You have time to check all the features, Apt's, Vor, Adf > Interrupt the FLPL > Free Flight > return to the Flight Plan. Consider the transit Altitude and prepare your ALT before you reach the xWPT. MSFS-Boeing 747-8 Intercontinental – Set the speed with the Cockpit AP A/T – Perfect Landing

<u>FSX</u>

- Beechcraft Baron 58 G1000 – No Autopilot problems

<u>MSFS</u>

- Textron Aviation Cessna Citation Longitude only for long distances (too fast)
- Cessna 172 Skyhawk Textron Aviation
- Boeing 747-8 Intercontinental Set the speed with the Cockpit AP A/T Perfect Landing

X-Plane

Lockheed L100-30 – Freeware – FSX native – and the B747 Default – Perfect Landing
 Cessna Skyhawk (G1000)

3/3

ATIasHold 2.0.0 2022 Data Files

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In your Program Folder

- Adf.txt
- Vor.txt
- Apts.txt (for changes, Apt, Rwy use the AddAirports program)
- Intfix.txt (Intersections)
- Aptsradar.txt
- Rwylength.txt (calculation is made with the RwyLength program for new runways or changes)

Should you add or change data manually you must observe the precise COLUMN and Space order.

Your Program Folders

- FlightPlan
- AddAirports
- <u>FullSize</u>
- Help Files
- Joystick Files
- MouseClicks
- <u>RwyLenght</u>



ATIasHold 1.7.0 2021

ADD Airports/change Data

Included with ATlasHold



ATIasHold 1.7.0 2021

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MouseClicks

Included with ATlasHold

MouseClicks performs the movements of a human. example: Start the engines.

Register Mouse R MP 103:384 FR 103:384 FR 1920:1080 VR 1920:1080 Click Delay H 500 File Name I4 AZA_CESSNA 172 H Folder Name TEST Create 'click' File	Click Description	Folders joy=16384 key=E delaykey= key={F9} delaykey= key={a 3} delaykey= key=^() delaykey= key=+{3} delaykey= key= delaykey= dela	Key File	
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ATIasHold 1.7.0 2021

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Full Video Size

Included with ATlasHold



ATIasHold 1.7.0 2021 1/2

Ц

Runway Length

Included with ATlasHold

🛃 Extract ICAO, Nation, Town, Apt-Name, Rwy-ID, Rwy-Leng	th from Make	Runways			×
	Rwy	feet	meter	nm	
Start	EDNX	Germany	Oberschleissheim	Oberschleis	• •
	8	2644	805,891	0,435	
	26	2644	805,891	0,435	
	EDMO	Germany	Oberpfaffenhofen	Oberpfaffen	1
C:\Llsers\Forstmeier\Documents\\/isual_Studio_2010\Projects\Bw	4	7490	2282,952	1,233	
e. toacia il oralincici toocdinenta triaddi Studio 2010 il rojecta il ili	22	7490	2282,952	1,233	
	EDML	Germany	Landshut Land	shut	
	7	2946	897,941	0,485	
	25	2946	897,941	0,485	
	ETSE	Germany	Erding Erding	AB	
Airports	8	8259	2517,343	1,359	
24530	26	8259	2517,343	1,359	
24000	ETSF	Germany	Furstenfeldbruck	Furstenfeld	lt
	9	8975	2735,580	1,477	
Search	27	8975	2735,580	1,477	
EDDM	EDMD	Germany	Dachau-Grobenried	Dachau-Gro	1
LUDM	10	2047	623,926	0,337	
	28	2047	623,926	0,337	
EDDM GERMANY MUNICH MUNICH	EDDM	Germany	Munich Munich		
	8R	13097	3991,966	2,155	
	26L	13097	3991,966	2,155	
	81	13097	3991,966	2,155	
Charts	268	13097	3991,966 Minch Jané Tan	2,155 Vinchdone Ten	
	EDNK	Germany	Kirchdorf-Inn	Kirchdorr-Inn	
Charts and Airport Data	4	2195	669,036	0,361	
	22	2195	669,036	0,361	\sim
Help L-Click > connect to " flig	ghtaware " wo	orld apt informat	ion iburg vi	> > >	
R-Click > connect to " Sk	yVector.com"	. World Apt's + (Charts.		
and the second					

Credits to Pete Dowson the author of the MakeRunways utility.

ATIasHold 1.8.2 2022 2/2

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Runway Length with Editor

Included with ATlasHold

🛃 Extract ICAO, Nation, Town, Apt-Name, Rwy-ID, Rwy-Leng	th from MakeRun	ways		_	×
Chat Editor or (eff	Rwy	feet	meter	nm	
Start Editor on/orr		Runway L	ength Editor		Help
	Clear Input Fie	lds		ADD New	v Apt
C:\Users\Forstmeier\Documents\Visual Studio 2010\Projects\Rw	KJFK Un	ited States	New York	Kennedy I	ntl
	13R	14564	4439,107	2,397	
	31L	14564	4439,107	2,397	
	4L	11353	3460,394	1,868	
	22R	11353	3460,394	1,868	
	13L	9992	3045,562	1,644	
Airports	31R	9992	3045,562	1,644	
24530	4R	8401	2560,625	1,383	
Search KJFK S		Up	Dn		
KJFK UNITED STATES NEW YORK KENNEDY INTL	ICAO Co	ountry Name	City Na	me	
Charts	KJFK	Inited States	New Y	ork	
Charts and Airport Data		C Ac	ot Name Kenne	dy Intl	
Help 54845 54853	Rwy ID	Length in FEET 8401	С	S	VE

Credits to Pete Dowson the author of the MakeRunways utility.

ATIasHold 2.0.0 Nov/2022 Text database Converter Included with ATIasHold – Separate Download

🖬 Transform Data Structure x86 - Copyright by Raimund Forstmeier, Padova/Italy																	
Hdr	GRAZ	LOWG170	LOWG17C09843167 47.002006 15.436614000.0016701115 7														
Sub	GRAZ	LOWG350	09843347	46.977786	15.44	3281110.9	0347010	86									74
0	GRAZ	LOWG	L7C 09843	167 -47.00	2006	15.436614	000.00	167 01	115								Header
0	*****	*****		*** *****		*****	xxxxxx	xxx xx	xxx								SubRec
	Record Field Da	ata <click></click>	Length	Сору 🗴	L-Set	R-Set	Bind	Print Po	s. Head	der Line	eLF R	-Align Print Pos	Page 2	2 >> H	Print ("123")	>	
	GRAZ	1	24	🗹 Сору	30] 1 🗌 н	leader 🗹	Line LF	130				Bracket	s
	LOWG	2	4	🗹 Сору			· ·] 2 🗌 н	leader	Line LF	15	Delimiter	1 Deli	Sub		
	17C	3	3	🗹 Сору			1.1] З 🗌 Н	leader 🗌	Line LF	69	Header b	y Pos. Sub R	ec by Pos	All by Pos	
	09843167	4	8	Сору			· ·]4 🗆 н	leader	Line LF			(1) (2)	(3) (4)	(5)	
	-47.002006	5	10	🗹 Сору		12			5 🗌 н	leader	Line LF	✓ 1022	Position	1 25	29 32	40 1/1	
	15.436614	6	11	🗹 Сору		12	• •]6 🗌 н	leader	Line LF	✓ 2335	Position	(6) (7) 50 61	(8) (9) 67 70	(10)	
	000.00	7	6	Сору					7 □H	leader	Line LF	3642	1 Galdon	(11) (12)	(13) (14)	(15)	
	167	8	3	Сору					8 🗌 н	leader	Line LF	4346	Position	1 25	29 32	40 >>	
	01115	9	5	Сору]9 ⊠н	leader 🗹	Line LF	4751					
		xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx	24	Сору] <mark>1</mark> □н	leader 🗌	Line LF		H	Select File	Open	with Editor	
	XXXXX	11	4	Сору			<u> </u>		<mark>2</mark> Пн	leader	Line LF	15	Data File	Examples\Mut	iHdrToSubRea	e.txt	
	xxx	12	3	Сору			· ·] <mark>З</mark> Пн	leader 🗌	Line LF	69	Start Read	ding on Line Nr:	22576 1.	Data Record	
	x0000000X	13	8	Сору			· ·		<mark>4</mark> Пн	leader	Line LF		Start Read	ding on Line Nr:	22577 Su	b Record	
	x00000000x	14	10	10 Copy		12	· ·		Multi Record Lines		Lines	Load Records H					
	x0000000000	15	11	Сору		12	<u> </u>		1. Line = H	ita for dividing leader, next Lir	Header + : nes = Subf	SubRecords Rec until Next Header	Extrac	t Header (1)	H Extract	Sub Fields (2)	
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